

Beach Ultimate Appendix

When playing Beach Ultimate, the following rules will supersede those listed in previous Appendices.

A1. Playing Field

A1.1 The entire surface of the field of play must be one of the following:

A1.1.1 Sand

A1.4 To allow a field to fit in a smaller playing area it may be reduced to a minimum width of Twenty (20) metres and to a minimum length of seventy (70) metres. End zones and the brick mark location may be reduced to minimum size of nine (9) metres.

A4. Length of game

A4.1 Target

A4.1.1. A team wins having reached the target of thirteen (13) goals

A4.2 Time Cap:

A4.2.1. The Time Cap occurs after 45 min. of game time, if the target has not been reached.

A4.2.2. At time cap play continues until completion of the current point. If at the completion of the current point neither team has reached thirteen (13) goals, one (1) goal is added to the highest score to determine a reduced target. The game continues until a team wins by reaching the reduced target.

A4.3 Half Time:

A4.3.1: Half time occurs after the first team reaches the half time target of seven (7) goals

A4.3.2: Half time lasts zero (0) minutes.

A4.4. Half Time Cap:

A4.4.1. The half time cap occurs after twenty five (25) minutes of game time, if the half time target has not been reached.

A4.4.2. At half time cap play continues until the completion of the current point. If neither team has reached seven (7) goals, one (1) goal is

added to the highest score to determine a reduced half time target.
The game continues until a team reaches the reduced half time target.

A7. Mixed Division

- A7.1. After the start of each point, prior to the pull, the offensive team chooses to play with either two (2) male players and three (3) female players or two (2) female players and three (3) male players.

WFDF additional Beach Ultimate Championships Event Rules

When playing Beach Ultimate, the following rules will supersede those listed in previous Appendices.

B1. Teams

- B1.1 A team must have a minimum of nine (9) players registered on its playing roster for the event.
 - B1.1.1. A team in the mixed division must also have a minimum of five (5) male and five (5) female players on its roster.
- B1.2. A team may have a maximum of twenty (20) players on its roster.
- B1.4. A team must have five (5) players on the field every point. A team in the mixed division must have three (3) male and three (3) female players available for every point.
 - B1.4.4. If a team has not fielded five (5) players up to fifteen (15) min. after the start of the game or a point they will forfeit the game.
- B1.5 If a point has commenced and a team does not have exactly five (5) people playing the point, or is in violation of A7.1, then the opposition may call a violation and play shall stop, or the offending team may call a time-out.

B2. Divisions

- B2.1.1. Open
- B2.1.2. Women
- B2.1.3. Mixed
- B2.1.4. Master Open
- B2.1.5. Master Women
- B2.1.6. Master Mixed
- B2.1.7. Grand Masters

Uniform Requirements

G2. General

G2.1 A uniform must consist of, at minimum, a shirt to cover the upper torso and pants to cover the lower torso.

G11. Footwear

G11.1. Footwear with soles thicker than 3 millimetres, or non-bendable footwear are not allowed